

Example Programme 20 – 30 Pupils

Day 1

11.00am Arrive / break

Castle welcome

Room allocation

Castle Tour

1.00pm *Lunch*

(Bring own packed lunches)

2.00pm – 5.00pm

Session 1:

Team Building Games

Archery

GPS Treasure Hunt

5.00pm *Dinner*

7.00pm

Session 2:

Camp Fire and games

Shop / DVD

Day 2

8.30am *Breakfast*

9.30am *Assembly*

Session 3:

Morning and Afternoon Activities

10.00am – 12:30pm

1pm *Lunch*

2.00pm – 4.30pm

Canoeing

Adventure Walk

Climbing Wall

5.30pm *Dinner*

6.15pm – *Castle shop*

7.00pm

Session 4:

Barn Dance

DVD

Day 3

8.30am *Breakfast*

Pack and clear rooms

9.30am *Assembly*

10.00am

Session 5:

Murder Mystery

“Who Killed Mr. Robin”

12pm *Lunch*

12.30pm Leave for home